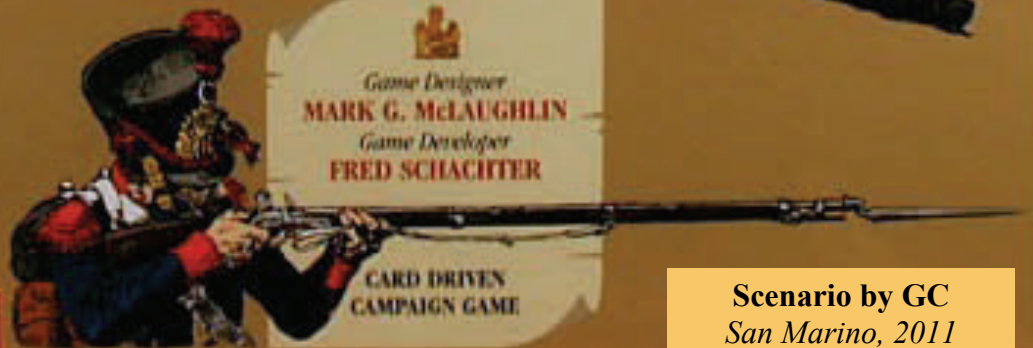


Wellington

The Peninsular War

1808 - 1811



GMT
GAMES LLC

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Scenario by GC
San Marino, 2011

By Roger B. MacGowan ©2005



WELLINGTON—The Peninsular War 1808—1811

Scenario per il gioco GMT “Wellington”

Although initially an ally of France, after Nelson's victory at Trafalgar in 1805, relations between Spain and France began to deteriorate. Like Russia, Spain refused to comply with the Continental System and continued a clandestine trade with England.

Aware of the bitter power struggle among the Spanish royal family, in early 1808, Napoleon dispatched 100,000 troops to the Iberian Peninsula, ostensibly to occupy Portugal and assist the Spanish king suppress a local revolt.

The French army quickly seized Portugal, a staunch ally of England, and prepared the groundwork for a military takeover in Spain. In May 1808, the Spanish king was dethroned and Joseph Bonaparte, Napoleon's brother, was installed as the new ruler. Both the army and the Spanish populace revolted against the imposition of foreign rule and Napoleon responded with brutal force.

Before the end of the year, the Emperor himself arrived to lead the French forces in the Peninsula but in 1809, he was forced to turn over the command to his marshals. For the next six years, a sizable portion of Napoleon's resources were expended in a demoralizing guerrilla war. In support of Spain, England rebuilt the Portuguese army and sent Wellington and most of the British army to contest the French. After a long, grueling campaign, in 1814, Wellington finally expelled the French from the Peninsula and was victoriously advancing into southern France when the news of Napoleon's abdication suddenly brought the war to an end.

This scenario is an updated version for CardDriven the system Wellington, taken from a scenario of the mythical Avalon Hill game, War & Peace.

The war in Spain was certainly concentrated in the years covered by the Wellington game, as the developer says, but it is also true that major battles were fought from 1808 to 1811 and, above all, 1808 saw Napoleon's take the situation in hand and at least for that years, to resolve it. Then the Emperor turned his attention to Prussia, then Russia, etc., leaving some of his marshals the task of countering the Spanish and British armies, a task not always solved positively ;the rest is history.

The scenario will immediately appear very different from those in the game (1812 and 1813). The placement of the unit is "historic," based on precisely the sources listed; the armies of the contestants are grouped together and while moving toward the fronts. I tried to "imagine" a sort of supply lines already in operation, "translated" with the flags on various Ducati.

It 'clear that it will be difficult, especially for the French, operating in Spain without making sure the flags along the way; the Spanish guerrilla war is still there But it did. Have fun!

Starting Set Up

Armè du Nord Madrid 7 SP, Murat (<i>from Kutuzov</i>), Flag Burgos 4 SP, Bessieres (<i>Jordan</i>), Flag Pamplona 1 SP, Flag Vitoria, Lerna, Valladolid - Flag	Armè du Sud Lisbona 5 SP, Drouot, Flag Toledo 3 SP, Flag Castellon 2 SP, Flag Barcellona 2 SP, Flag Cordoba 3 SP, Suchet, Flag Elvas, Badajoz, Don Benito, Castuera, Gerona, Terragona, Ciudada Real, Aranjenez, Tortosa—Flag
British Gibilterra 1 SP Prtsmouth 9 SP, Moore (<i>Hill</i>) The Duchies in Pourtoagal (red) are controller by England less Lisboa and Elvas	Spain Corunna 6 SP, Blake Saragozza 6 SP, Pallafox (<i>De Espana</i>) Ciudad Rodrigo 2 SP, Cuesta Valencia 3 SP Granada 2 SP All Duchies in Spain, not under Imperial control, are spanish

Starting Markers & Resource

Armè du Nord (Impulse: first player in 1808) 3 Resource	Armè du Sud 2 Resource
British 1 Resource	Spain 1 Resource


Control Keys

Armè du Nord Madrid, Burgos, Bordeaux, Bayonne	Armè du Sud Lisbona, Elvas, Cordoba, Barcellona, Perpignan, Toulouse
British Gibraltar, Porto, Almeida	Spain Zaragoza, Valencia, Granada, Cartagena, Cadiz, Badajoz, Ciudada Rodrigo, Salamanca, San Sebastian, Oviero

Starting Hands

Armè du Nord 3 Home, 2 others cards	Armè du Sud 2 Home, 3 others cards
British 2 Home, 4 others cards	Spain 1 Home, 5 others cards

Turno di gioco

1808*	1809	1810	1811
			

* The preamtion is possible only after 1° round

Reinforcements

- in interphase do not follow the rule 16.2, but the table below.
- Remove cards from the deck: No 4, 5, 6, 26, 77
- The units built with CP should be placed in national ducats; France for Armè du Nord and Sud, England for the British, Spanish for Spain.

Armè du Nord 1808, dopo 1° round: Victor (<i>Marmont</i>), Napoleon (<i>from Kutuzov</i>), 12 SP in Bordeaux (se occupata, in Limoge o Narbonne) <i>Murat, retreat from game</i> 1809: 4 CP <i>Napoleon and Bessieres, retreat from game</i> 1810: 20 CP 1811: 10 CP	Armè du Sud 1808, dopo 1° round: Soult, 10 SP in Toulouse (se occupata, in Narbonne o Limoge) 1809: 4 CP 1810: 20 CP 1811: 10 CP
British 1809: Wellington, Beresford, 14 SP in Portsmouth 1810: 4 CP 1811: 6 CP	Spain 1809: La Romana, 10 SP in any controlled Spain' Key 1810: 2 CP 1811: 2 CP

Condizioni di vittoria improvvisa:

Armè du Nord: control of Bayonne + 8 duchies in Spain or Portogallo

Armè du Sud: control of Toulouse + 8 duchies in Spain or Portogallo

England: control of alls duchies in Portogallo + Madrid free by imperial units

Spain: all Kyes in Spain free by imperial units

At the end of the session 1811, if the sudden victory conditions are not met, the player with the most Victory Points, calculated as follows, is the winner:

- 1 PV for every Keys in Spain, 2 for Madrid
- 2 PV for every Keys in Portogall controller by imperial
- 3 PV per ogni Keys in France controller by Spian o England

Fonti

- *War & Peace*—Avalon Hill
- *La Guerriglia, 1808—1814*, Miguel Angel Martin Mas (Andrea Press)
- *Le campagne di Napoleone*, David Chandler

Giancarlo Ceccoli, San Marino 2011

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Draw Pile
Place cards face down

Discards
Place cards face up

FRANCE Reserve Cards
Place Card, Not Subject to Detail or Description Here
Place reserve three cards face down and played discarded three cards face up atop them

BRITAIN Reserve Cards
Place Card, Not Subject to Detail or Description Here
Place reserve three cards face down and played discarded three cards face up atop them

SPAIN Reserve Cards
Place Card, Not Subject to Detail or Description Here
Place reserve three cards face down and played discarded three cards face up atop them

Learn to Play House Cards
All cards are numbered 1-100. The number of House Cards in play is the number of House Cards in play. The number of House Cards in play is the number of House Cards in play.

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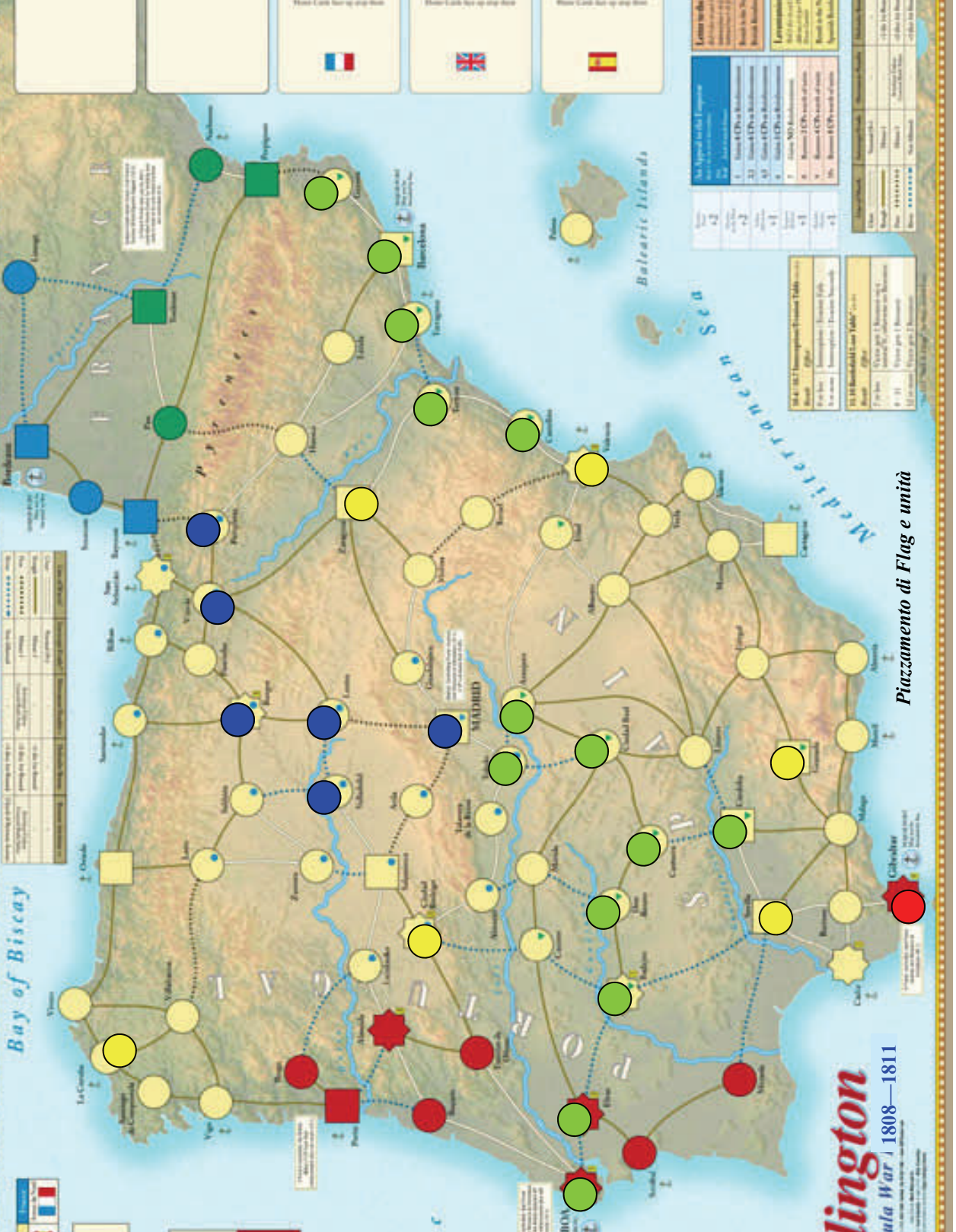
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Country	Color	Shape	Count
France	Blue	Square	10
Britain	Red	Circle	10
Spain	Yellow	Circle	10
Portugal	Green	Circle	10
Italy	Blue	Circle	10
Germany	Yellow	Circle	10
Austria	Green	Circle	10
Sweden	Blue	Circle	10
Netherlands	Yellow	Circle	10
Denmark	Green	Circle	10
Poland	Blue	Circle	10
Prussia	Yellow	Circle	10
Russia	Green	Circle	10
Osman Empire	Red	Star	10
Portugal	Green	Circle	10
Spain	Yellow	Circle	10
Britain	Red	Circle	10
France	Blue	Square	10

Year	Color	Shape	Count
1811	Blue	Square	10
1812	Red	Circle	10
1813	Yellow	Circle	10
1814	Green	Circle	10
1815	Blue	Circle	10
1816	Yellow	Circle	10
1817	Green	Circle	10
1818	Blue	Circle	10
1819	Yellow	Circle	10
1820	Green	Circle	10
1821	Blue	Circle	10
1822	Yellow	Circle	10
1823	Green	Circle	10
1824	Blue	Circle	10
1825	Yellow	Circle	10
1826	Green	Circle	10
1827	Blue	Circle	10
1828	Yellow	Circle	10
1829	Green	Circle	10
1830	Blue	Circle	10

England
House and Land Cards are placed on the map to represent the British Empire.

Portugal
House and Land Cards are placed on the map to represent the Portuguese Empire.



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Piazzamento di Flag e unità



THE REGORP BOX